* Background
* Prefabs
  + Rock
  + Watch Tower
    - Rope
    - Trapdoor
  + Castle
  + Chest
* Tilemap
* Alothai
  + Walk
  + Run
  + Dash
  + Idle
  + Roll
  + Crouch
  + Crouch walk
  + Crouch run
  + Jump
  + Attack
  + Abilities
* Weapons
  + Rusty Sword
  + Bow of the Wind Elves
  + Spear of Odin
* Odin
  + Attack
  + Abilities
  + Run
  + Walk
  + Die
  + Idle
* Soldier
  + Attack
  + Walk
  + Run
  + Die
  + Asleep